Employer Expectations

The expectations for me as a client and if I am looking at some employability skills. I would expect that everyone has a basic skill in the following; maths, English, ICT, communication, punctuality. But I would need them to have some specialist knowledge in their specific areas.

Maths-

The maths element to a game graphics is very subtle but you still need to know about it, you will need to know the dimensions of the project and then find out a way in which to move assets around into the templates and also know what size things that you will need. The maths used is a small thing but it still is relevant, you need to know all the different things for it. The maths can also be used for the tools and sized in Adobe Photoshop as you need to know what they are so your size is important.

English-

English is need for the use of software to check spelling and punctuation, poof-reading, peer reviews. This is all essential and necessary for the project. English has also been used for this report and is dominantly for the reports. The English side to the task is big as there’s lots of words. You need to know how to spell for the logo, if the ident had a voice over then you would need people to have read through the script so that it makes sense. English is also used for the planning section as you will have to have an idea and then expand on it, this can also be done for the colour scheme and the images that you use, it needs to have explanations that with the use of English you can use to make your idea stand out from anyone else’s.

ICT-

ICT is used all lot as you need it, the game engine that is going to be playing the game is going to be a IT based machine. ICT is used in all the different software’s and this what makes a games come to life. You will need to know a lot of different skills to make your graphics, you need to know how to use Adobe Photoshop and all the different tools for this and you will also know where everything is. This software’s are also fairly easy to use as well and you can use the internet to find out anything that you don’t already know about. The planning needs to have some ICT involved in it as you use things like Excel and Visio, these aren’t that bad, but for the first time they are confusing. Another item that you will need ICT for is the questionnaire and then creating the analysis for the evaluation and you can also use this for some constructive criticism.

Communication-

The Designs I used with storyboards and dope-sheets have used communication with the client as I needed to see whether they were good or not. There were a few of the client meeting throughout the task but I was ill when this happened but I was ill on the days that they had them but I would usually do them. If we had any PowerPoints, then I would be presenting and therefore I need to have preparation and I need to know about what to talk about and then make sure there if enough information I will give out to the audience. Peer reviews I had were from my fellow class mates and this was mainly what I needed as it had some constructive criticism. Then there was a podcast where I spoke about the project and what I did and what I could do better.

Punctuality-

I used Timelines, Gantt Charts and ILPs to make sure that I stuck to the schedule so I met the deadlines, I use these for all the different tasks and I made sure that I know what I am doing in this lesson. Meeting Deadlines was all done and after this report I will print it out and then I will have this to hand in. I made sure to Attend as many lessons as possible and I kept to the timetable and if I was ill I made sure that I did the work outside of the class, I also made sure I have covered the client brief thanks to the client meetings that I had.

Legal and ethical requirements

The copyright, designs and patents act was created in 1988. This was put in place to make sure that people can be rewarded for their own work, otherwise people wouldn’t know who work it was. The other purpose is that you as a creator can feel safe with their work isn’t going to get stolen. Before 1988, people had a hard time as people could steal their work and you couldn’t do anything legal to stop them. This copyright law makes it so that people can’t copy software, mp3 files, songs, videos, image, text, blueprints etc. Anything that someone else has created you can’t take it without their permission as you are within breach of breaking copyright law.

In terms of getting software, if you buy a software package then you have done is purchased a licence and you can use the software at your own free will. Each software package will usually contain one licence this means it can only work on one computer, so if you want to get the software on another computer you will need to buy another licence for that computer. Sometimes the software companies will give out a multi-user licence which means that your computer will log into the network and use the program, this can only be one computer at any particular time.

In obtaining photos and images you can gain access to them if you can get in touch with the creator, once you have got in touch with the owner, you can then see if you have it for free. Or you might need to pay for it, only the owner can decide how much he wants for it. You don’t actually buy the asset, but you do buy the right to use it in your product.

In gaining access to music you can get authorization from websites such as YouTube and VEVO but you can only use it as a listener. If you want to manipulate or change it and post it, you would be at breach of breaking the law. If you want to do this, you can ask the manager for the artist but you may have to pay to use it.

This would mean that I would be breaking the law because I took photos, music and videos without permission from the internet. So if I wanted to use these assets I would have to ask the artists manager so that I may gain the access for them. I would also have to buy the software for my project as I can’t use software illegally. I would apply for a multi- user licence so that I can use different computer if I wanted too. For this project I am alright with using Photoshop, Director and Premiere as it is on the school system so I have a multi-user licence. But if I were to copy the files and codes, I would be in a lot of trouble with school as it isn’t mine to take. If I take all the necessary precautions, I won’t have any problems. I am only using the files on my computer at school, but if I were to publish it online I could be sued as I am not using it for educational purposes.

I made sure that throughout I kept to these laws and I made sure that the Ident is unique and different so therefore no one can copy it.